

Welcome Guide

San Andreas Republic FiveM Server



This guide is intended to show people who are new to FiveM, or the San Andreas Republic server, how to use the various scripts provided.

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Getting Started

Documentation

[Server Rules](#)

These rules outline what you can and cannot do on the server.



Not reading the server rules can and will result in staff action, including warnings, kicks, temporary bans, and permanent bans.

[Roleplay Guide](#)

The Roleplay Guide is a document that helps people understand the concept of roleplay, specifically how we do it here. If you are new to roleplay, or new to the type of roleplay we do, it is highly recommended that you read this document.

[List of Server Assets](#)

This is a list of assets available for you to use on the server, for roleplay.

Pre-Requisites

1. A legitimate copy of Grand Theft Auto V for the PC.
2. FiveM, downloaded and installed.
3. Discord for PC, downloaded and installed.
4. A microphone connected to your PC (preferably of decent quality).
5. A stable internet connection

Ensure that you are in the San Andreas Republic Discord server. If you are not already, you can join at <https://discord.gg/sar>



The browser-based version of Discord will not work - you will need the Discord app.

Joining the Server

To connect to the server, you can either

- Search for "San Andreas Republic" within the FiveM server list, or
- Directly connect through the "Direct Connect", with the IP `fivem.sarrp.org`

If you have successfully connected to the server, you should see the loading screen, after FiveM has automatically downloaded the server assets.

If you are unable to connect to the server after following these steps, please send a message in the [#inquiries](#) Discord channel, explaining the issue.

Playing on the Server

When you connect to the server, your screen will look something like this:



As you can see, there are instructions in the top right on what you need to do to get started. You can find information on changing your player model further down in this welcome guide.



You must change your player name, and player model, before roleplaying.

Optional: Downloading additional trainers and scripts

We provide a number of downloads that are completely optional, but intended to enhance the server experience. This ranges from alternatives to vMenu, to wheel compatibility, to visual enhancements. You can view them at <https://www.sarrp.org/downloads>.

Optional: Fix Compressed Textures

FiveM will try to automatically compress textures above 1k, which affects many of the liveries on vehicles in the server. To fix it, switch to a Canary build of the game, press F8 to open the player console, and enter:

```
str_maxVehicleTextureRes 2048
```

In order to undo these changes, you can enter:

```
str_maxVehicleTextureRes 1024
```

Ensure you restart your game after you have made these changes.

Alternatively, follow this folder path: AppData/Roaming/CitizenFX and open the `fivem.cfg` file using Notepad, or another text editor. From there, find a line that says:

```
seta "str_maxVehicleTextureRes" and follow it either with "1024" or "2048"
```

Then save your `fivem.cfg` file.

Changing Player Appearance

Few people in real life look the same, which means you cannot go running around as the default ped. As such, the first thing you'll want to do is to change how your player looks.

Using vMenu

To open up vMenu, press M on your keyboard. This will bring up vMenu. Use the arrow keys to navigate, press enter to select, and backspace to go back.

To customise your player appearance, scroll down to **Player Related Options**.

Using Peds

Go to **Player Appearances** -> **Spawn Ped** -> **Male Peds/Female Peds**

This will give you a list of different peds you can choose from, of varying appearance.

To further customise your appearance, head back to the **Player Appearance** menu, and select **Ped Customisation**. This will let you further customise your appearance.

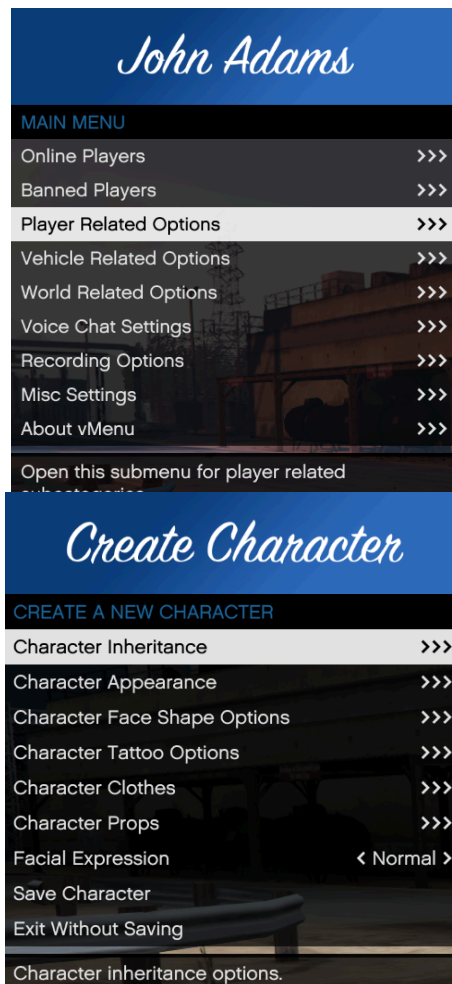
Using Multiplayer Characters

To use a multiplayer character, go to **MP Ped Customization**, and select **Create Male Character** or **Create Female Character**. This brings up the Create A New Character menu.

From there, you can customise your ped's face, skin tone, tattoos, clothes, props, and save the character.

Using Simple Native Trainer

Open Simple Native Trainer (SNT) by using **F4**. Navigate to **Model Spawning** -> **Spawn MP Ped** and select either **mp_m_freemode_01** for male GTA Online ped and **mp_f_freemode_01** for female GTA Online ped. You need to select an MP model first to customize it. Afterwards, navigate to **Clothes Menu** -> **MP Models Customization**. Here, you can edit the face of your character. After you are done with the face, you can go up a tab (using "0") and customize clothing. After you are satisfied with the character as a whole, use **Clothes Load/Save Menu** in **Clothes Menu** to save the character.



Using Menyoo

Open Menyoo using **F5** or **F8**. Navigate to **Player Options** then **Player Model**. Scroll down to **Multiplayer Models** and select **Freemode Male / Female**. Now, return to **Player Options** using **NumPad 0** and enter the **Wardrobe** section. From this menu, you can create and customize your outfits and player model.

The **Accessories** menu allows you to put on bracelets, watches, earpieces, glasses and piercings.

Head Features allows you to customize the visage of your character. Here, there are specific options that allow you to quantify the dimensions of certain visual aspects of your character. You are encouraged to spend time creating a character that looks as normal and distinctive as possible.

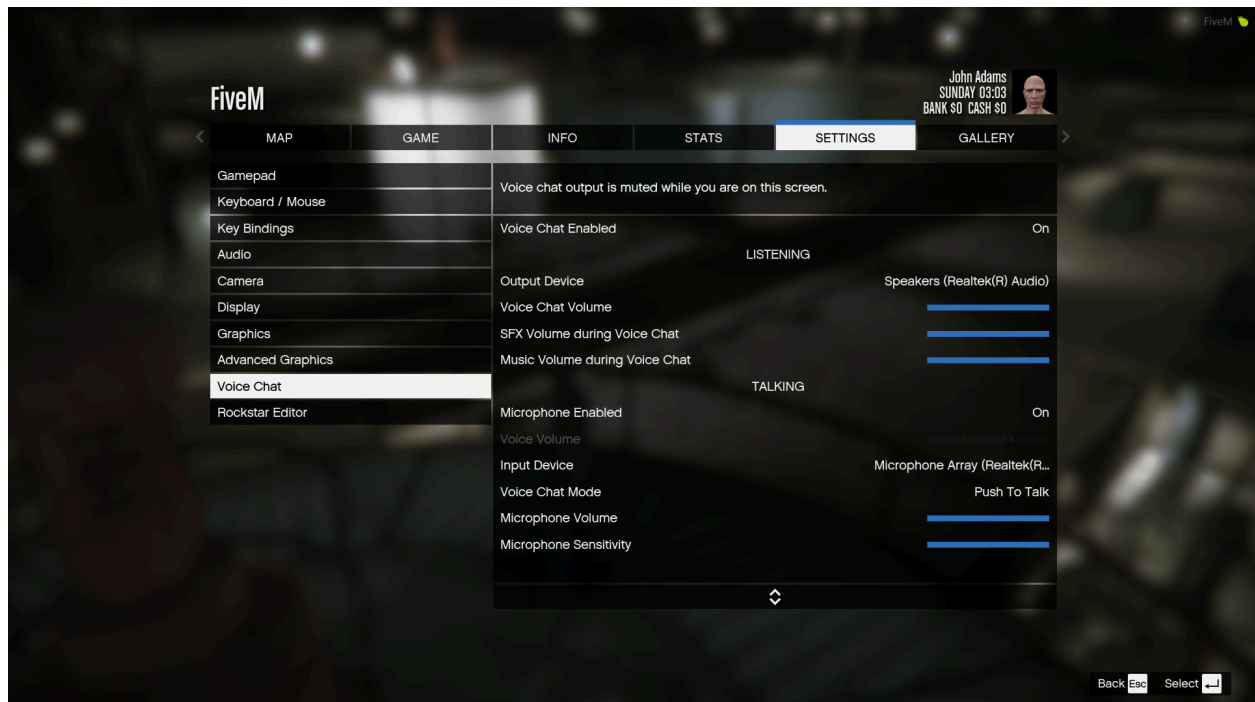
Other options under the **Components** area allow you to customize your character's clothing.

When you are content with how your character(s) look, you can create saved outfits and characters in the **Outfits** menu at the top of the menu. From here, you can also load your presets.

Setting up Voice Chat

Text-based roleplay is not supported on this server, and as a result, you'll need to set up your voice chat settings.

Navigate to the **Settings** tab in the pause menu, and scroll down to **Voice Chat**.



From there, ensure that:

- **Voice Chat Enabled** is set to On
- **Microphone Enabled** is set to On
- **Voice Chat Mode** is set to Push To Talk
- **Microphone Volume** and **Microphone Sensitivity** are set to Max

And that's it! You're all set.

Spawning Vehicles

Assuming you wish to roleplay as someone who drives a vehicle, you'll want to spawn one in. Using a menu to spawn vehicles gives you access to a wide variety of vehicles.

Using vMenu

To spawn a vehicle with vMenu, open it up, go to **Vehicle Related Options** -> **Vehicle Spawner**. This gives you access to every single vehicle in the game, as well as most add-on vehicles.

Using Simple Native Trainer

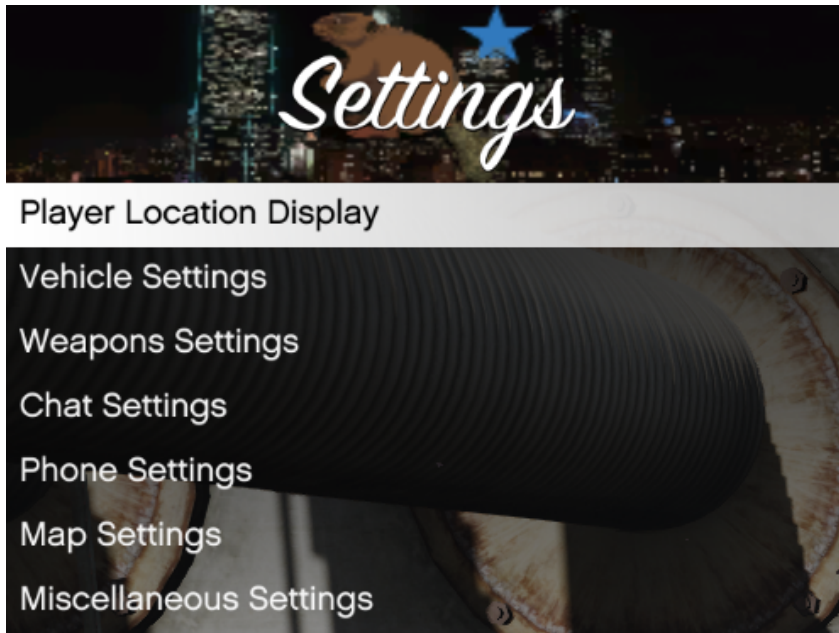
To spawn a vehicle with SNT, open it up, go to **Vehicle Spawning**. From here, you can select vanilla cars, arranged in their categories, search for any vehicle in **Search for Vehicles**, or browse all addon vehicles in the **Added Vehicles Menu**.

Using Menyoo

To spawn a vehicle with Menyoo, open it up, go to **Vehicle Options** -> **Vehicle Spawner**. From there, you can spawn in all vehicles in the default game, as well as all add-on vehicles.

Settings Menu

San Andreas Republic includes a custom settings menu that lets you configure various aspects of the UI. To access the settings menu, type /settings



Most of the settings are self explanatory, and allow you to customize visual elements of the server, as well as how various scripts behave in the server.

In-Game Phone

To bring up the in-game phone, press the Up Arrow key [↑]. Then navigate the phone with arrow keys, select appropriate items with Enter, and go back using Backspace.

1. Texts

Where you can find all messages that your phone has received. Select the message with Enter to instantly reply to it.

2. Contacts

A list of all contacts on your phone. There are preset contacts, as well as contacts to all players in the server, which you can select to send that person a text message.

There is a preset list of contacts:

- *911 Emergency*
 - Used to contact emergency services to call in an emergency.
- *311 Non-Emergency*
 - Used to contact government employees, such as a coroner, animal control, emergency services, SanTrans and Public Works.
- Various other businesses will be visible on the phone as they become available to contact

3. CrapList.Net

Create and browse adverts created by yourself and other players. Hit Enter to create a new advert, then hit Enter on an ad you've created to delete it, or hit Enter on an ad by another person to reply to that ad via text.

4. Mobile Radio

Listen to an in-game Radio via the phone. Open the app and hit Enter to turn on the radio, use arrow keys left and right to browse the stations, hit Enter again to turn the radio off. You can put the phone away and the Radio will still play.

5. Eyefind

This feature is not yet implemented. As of now, it will take you to an in-game rendering of the server's website.

6. Bleeter

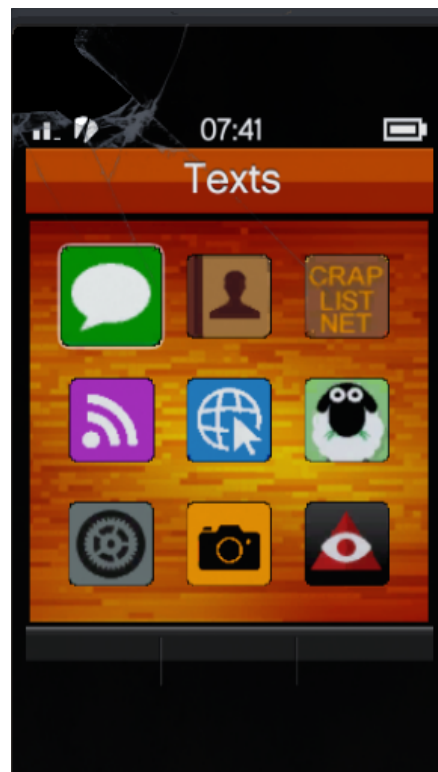
An app to post short messages for everyone to see, a.k.a. the GTA universe equivalent to Twitter.

- Set your Bleeter handle in the Settings app to post Bleets.
- Set the Bleeter notifications you receive in the Settings app.

7. Settings

Used to configure various aspects of your phone, such as Bleeter handle and notifications, your phone theme and background. Use left and right arrow keys to switch between options.

8. Camera



Take photos with your phone.

- Use the scroll wheel to zoom in and out.
- Press Up arrow again to switch to selfie mode.
- When in selfie mode:
 - Use your mouse to rotate the angle
 - Spacebar to change camera position
 - Hold F and move the mouse to rotate your head
 - Press F to toggle the flash
 - Press [and] to change the gesture and X to use it
 - Use left and right arrows to change the filter

List of all Commands and Keybinds

Keybinds

Certain keybinds can be customised by going to Settings -> Keybinds -> FiveM. You can delete customisable keybinds if you wish.

Default Keybind	Function	Customisable?
B	Use your finger to point at something. This does not function in vehicles.	No
B	Activates the speed limiter while in a vehicle.	No
G	Toggle your vehicle engine on and off	Yes
K	Toggle your seatbelt. You do not have to take it off in order to leave the vehicle.	Yes
I	Toggle showing all online players, their server IDs and overhead IDs of players in close proximity	Yes
U	Put your hands up.	Yes
Y	Open up the Clothing menu	Yes
Z	Put your hand on your holster. While your hand is on your holster, you can press Right Mouse to pull your gun out	Yes
Ctrl	Press to sneak; Hold to crouch, animation only takes effect once you move	No
Up Arrow	Open the phone	No
Backspace	Turns on the hazard lights of a vehicle	No
+	Turns on the right indicator of a vehicle	No
-	Turns on the left indicator of a vehicle	No
W+ Left Alt	Will push a vehicle when standing next to its front or back.	No

Commands

Command	Alternative Command	Functionality
/action		In a similar way to /me or /gme, allows you to put out a message to denote a RP action, but without the character / player name.
/attach		Start the process of attaching a vehicle to another vehicle. This can also be used in lieu of a tow script.
/binoculars	/binoc	Bring up and binoculars, press backspace to put them away
/bmic		Pull out a large microphone on a boom arm
/cam		Pull out a TV camera, good for Weazel News or movie shoots
/carry	/carry [player ID]	Carry the person in front of you on your back
/char [RP Name]		Allows you to display the name of the person you are roleplaying as; please set your names to be plausible
/chat		Toggles the game text chat between "Always visible" "Hidden" and "Visible when active"
/clothing		Opens the dpClothing menu. You can set a keybind for this command. Default keybind is Y
/cuff	/cuff [player ID]	Cuffs the person in front of you.
/detach		Detach the vehicle that you've attached via the Attach menu.
/door		Open a vehicle door; Options include 1, 2, 3, 4, front, rear or all
/drag	/drag [player ID]	Drag the person in front of you
/dv		Delete a vehicle
/e [emote]	/em [emote], /emote [emote]	Play an emote from the dpEmotes menu; You can do /e c to quickly cancel emotes
/emotes	/emotemenu	View a list of all emotes
/engine		Turn off your vehicle's engine. You can set a keybind for this command. Default keybind is G.

/eup		Bring up the Emergency Uniforms Pack menu
/freecam		Turn on the FreeCam camera.
/gme [action]		Send a global message, indicating you have done an action; Important in roleplay, contains the character / player name
/givecomponent [component name]		Gives your weapon an attachment manually. Please see a sheet pinned in #updates for a full list.
/givetint [name]		Gives your weapon a tint (army, green, gold, pink, army, lspd, orange, platinum)
/hideui		Hides all of the server UI. Input command again to make it reappear.
/hood		Open the hood of your car.
/job [company name]		Sets you as having a specific job.
/me	/do	Sends a message to denote a RP action, visible only in a close proximity; Important in roleplay, contains the character / player name
/mic		Pull out a small, handheld microphone
/pepperspray	/oc	Pull out a can of Pepper Spray, press the left mouse button to attack
/phone [off, 0, 1, 2, 3, 4]		Change the appearance of the in-game phone. 0 for iFruit, 1 for Facade, 2 for Drone, 3 for PDA, 4 for an old brick phone, off to disable the phone
/playerlist		Opens the player list. Type in the same command again to hide it. You can set a keybind for this command. Default keybind is I
/postal [postal]		Set a waypoint to a postal address - these are typically 4-numbers long
/prop		Opens the prop menu
/radio		Pull out a handheld radio
/rag		Toggle ragdoll on your player
/rappel		Rappel from the back of a helicopter
/removecomponent [component]		Removes an attachment from your weapon manually. Please see a sheet pinned in #updates for

name]		a full list.
/report [player ID] [report]		Report a player for violating server rules.
/scene		Brings up the scene menu, for creating traffic circles and placing props
/search [action]		Prints an automatic search inquiry into /gme, in the form of "Searches [What are you searching], what do I find?"
/seatbelt		Put on your seatbelt.
/session		Switch between Freeroam and Roleplay session
/settings		Configure parts of the server UI and other server options
/takehostage	/th	Takes the person in front of you hostage. You need to have a handgun.
/trunk		Open the trunk of your car
/vol [1-100]		Set your radio volume, the number corresponds to a percentage value
/walk [walk animation]		Play a walk animation
/walks		Shows available walking animations
/wheelchair		Spawn a wheelchair
/window [select] [position]		Allows you to put your windows up and down. [select] - The window you wish to roll up/down: 1, 2, 3, 4, rear, front, all [position] - "up" or "down"